



A Metamodel-based Approach to Reverse Engineering Ada source code to UML

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- A metamodel based solution
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Rationale

- Reusing software assets written in Ada
 - With high size, complexity and age
 - Already developed, tested, certified...
- In new projects
 - Where UML is used in the development process
- Or for maintenance activities
 - Where UML is used as a documenting tool
- Requires
 - An automated means of reverse-engineering the Ada code to UML models



A challenging task

- UML and Ada intersect to a large extent
 - Same « business domain » => SW engineering
- But the mapping remains difficult
 - Pattern-based
 - Divergent approaches
 - Other issues
 - Gap

“Natural Mapping”

Ada construct	UML model element
Package	Class Package
Operation	Operation
Variable	Attribute
Enumeration	Enumeration

Some possible equivalences from Ada to UML



Pattern-based mapping

- Some Ada patterns/idioms may represent a single UML construct
 - E.g. An Ada package with a single record type and operations may map to a UML class
 - E.g. subprogram_specification + subprogram_body_stub + subunit => operation
- And conversely
 - E.g. An Ada record (as opposed to a record type) may map to a UML class with a <<Singleton>> stereotype



Divergent approaches

(some examples)

- Out passing mode for current instance parameter
 - The current instance parameter of a UML non-static operation has the passing mode of its operation, derived from its « isQuery » property.
 - Can be overcome through using a profile, but it is not an Ada specific issue and should be part of "native" UML
- Orthogonality of types and namespaces
 - In Ada, types and packages are separate concepts
 - In UML, a classifier **is a** namespace
- Operations and namespaces
 - In Ada, an operation is a namespace, not in UML
 - In UML, an operation can only belong to a class, not to a package or to another operation as in Ada



Divergent approaches

- Issues mainly arise from the fact that UML is
 - Class-centric
 - Biased towards Java and C++



Comments

(other issues)

- Not unique to Ada
- May contain valuable information
 - Configuration management info
 - Requirements traceability
 - SPARK annotations
- Main problem is assigning correct ownership to comments
 - Is a comment related to the element **before** or **after** it in the syntax tree ?
 - (Assuming syntactical proximity is a factor of relevance)



Declaration order

(gap)

- Required for
 - Compilation
 - Flow analysis (cf SPARK)
- Inherent to Ada Grammar
 - Built-in total ordering
 - i.e. order is defined for heterogeneous element kinds
- Foreign to UML
 - Only partial ordering
 - For elements of the same kind (e.g. attributes)



Declaration order

(gap)

- MOF : OMG's Meta Object Facility
 - Defines the rules governing the construction of UML-related Meta Models
 - The rough equivalent of BNF for languages
 - **But without total ordering of elements !**



Declaration order

```
package Stacks is  
  type Stack is private;  
  
private  
  Stack_Size : constant := 100;  
  type Pointer_Range is range 0..Stack_Size;  
  subtype Index_Range is Pointer_Range range  
    1..Stack_Size;  
  type Vector is array (Index_Range) of Integer;  
  
  type Stack is record  
    Stack_Vector: Vector;  
    Stack_Pointer: Pointer_Range;  
  end record;  
end Stacks;
```



Declaration order

```
package Stacks is  
  type Stack is private;
```

```
private
```

```
  Stack_Size : constant := 100;
```

```
  type Pointer_Range is range 0..Stack_Size;
```

```
  subtype Index_Range is Pointer_Range range  
    1..Stack_Size;
```

```
  type Vector is array (Index_Range) of Integer;
```

```
  type Stack is record
```

```
    Stack_Vector: Vector;
```

```
    Stack_Pointer: Pointer_Range;
```

```
  end record;
```

```
end Stacks;
```

== declaration order dependencies ==

Pointer_Range (type) => Stack_Size (constant)

Index_Range (type) => Pointer_Range (type)

Vector (type) => Index_Range (type)

Stack_Vector(attribute) => Vector(type)

Stack_Pointer(attribute) => Pointer_Range(type)



Metamodelization

- Rules for reverse engineering Ada to UML should rely on same mapping as the one used for generating Ada code from a UML model.
- This mapping is embodied in a UML profile :
 - set of stereotypes, tagged values and constraints
 - to bring additional descriptive power to the UML notation



Model transformation

- 3 steps process
 - Ada syntax => Ada concepts MM => UML
MM + Ada profile
- Ada concepts MM
 - MOF compliant representation of Ada syntax rules
- Model Driven Architecture
 - OMG Framework for mapping between two MOF instantiations

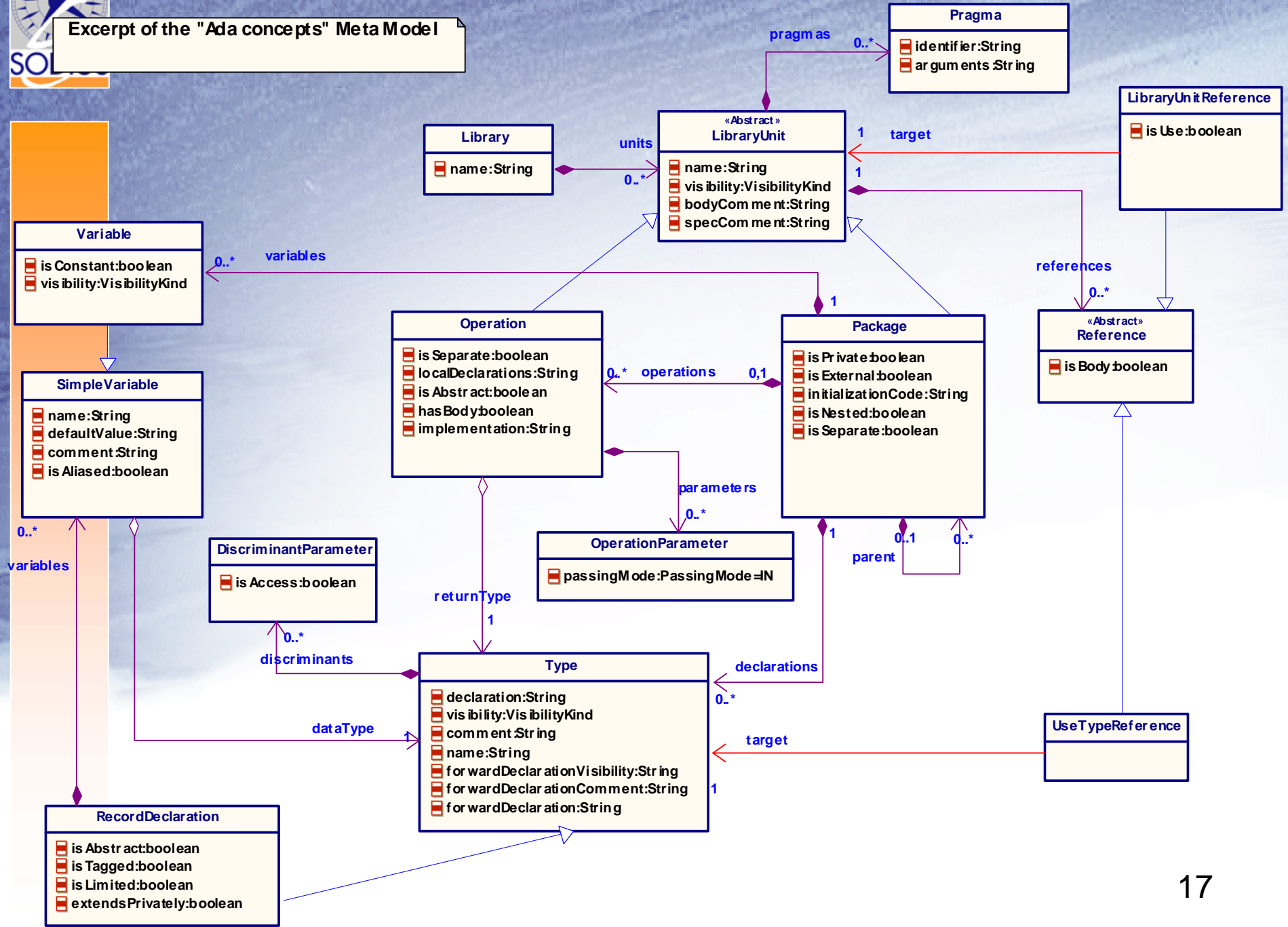


Ada syntax => Ada concepts MM

- Conversion with appropriate level of details
 - Some Ada non-terminal syntactic constructs represented as string properties without further analysis
 - e.g. operations bodies, attributes initial values
 - Granularity of concepts is similar to the one of the UML MM



Excerpt of the "Ada concepts" Meta Model





Ada concepts MM => UML MM + Ada profile

- Rules based
 - Dedicated Model Transformation Syntax
 - Facilitate patterns description
- Customizable
 - To adapt to project specific coding conventions
 - E.g. More than one class per package



A customizable process

- Refine
 - UML Ada profile
 - Ada concepts MM
- Update
 - Parser
 - Transformation rules



Applicability

- Static dimension of the system
 - Requires syntactical analysis of the code
 - Affordably automatable
 - Direct matches or simple patterns recognition
- Dynamic dimension
 - Requires semantic analysis of the code
 - More difficult to automate
 - More complex patterns and more open to interpretation



Exploiting the result

- Regenerate code for legacy system "L"
 - With limitations
 - Such as total declaration order preservation
 - May require some adjustments to the model
- Abstract the structure of L
 - For documentation purposes
- Model interfaces from new system "N" to L
 - For reuse of L
 - No need to regenerate L for generating interfaces to it
 - And then optionally generate code for N



Implementation

- Part of the I-logix Rhapsody in Ada product
 - Rules editor licensed separately

Future directions

- Support for SPARK reverse-engineering
 - To match our SPARK code generation UML Profile
- Target other Meta-Models
 - Bridging better the declaration order gap between formal grammars and MOF
 - Declaration order essential to
 - Compilation (implementation, low-level concern)
 - Proofs (system-level concern)
 - Hood, AADL ?



Questions ?

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