

# Perception of the Driving Environment

## Assessment of Lane Recognition Systems

**Dr. Dirk Dickmanns**



# Assessment of Lane Recognition Systems

## Overview

1. Motivation
2. Principle
3. Reference System “GroundView”
4. Evaluation
5. Implementation
6. Extensions



# Motivation

## Perception is generally unsafe



# Motivation

## Active Safety

- up to now: main use in Driver Assistance Systems (DAS)
  - future: increasing use in Active Safety (AS)
- ➔ demanding requirements on perception systems



# Motivation Requirement

**Objective assessment of perception systems for**

- **development and optimization**
- **test and validation**
- **clearance (amount of testing!)**

**also as regression test in the laboratory**



# Principle

## Comparison to “ground truth”

**compare the results of the assessed target systems with the “real world” (ground truth reference data)**



# Principle

## Assessment Criteria

**for comparison with the ground truth:**

- **What is perceived (e.g. additionally neighbouring lanes)**
- **Availability (correct / false negative / false positive)**
- **Accuracy (and Dependability)**
- **Number of state changes**
- **Computational complexity**

**Quality measures: distance metrics to ground truth**

**Dependability: (correctly) available and sufficiently accurate**



# Principle

## Ground Truth

**How to get the ground truth:**

- **Human**
- **Simulation (be careful!)**
- **Reference system**





# Principle

## Reference Systems

### Use of better sensors and algorithms:

- additional sensors
- optimised positioning of sensors
- better environment conditions (lighting)
- more elaborate algorithms
- more computation power
- offline processing and human interaction



# Reference System „GroundView“

## Hardware

- 2 cameras on rooftop rack looking downwards
- compact Car-PC with frame grabber und CAN-interface





# Reference System „GroundView“ Hardware

- Laser range finder: movement of car body



# Reference System „GroundView“

## Hardware Extensions

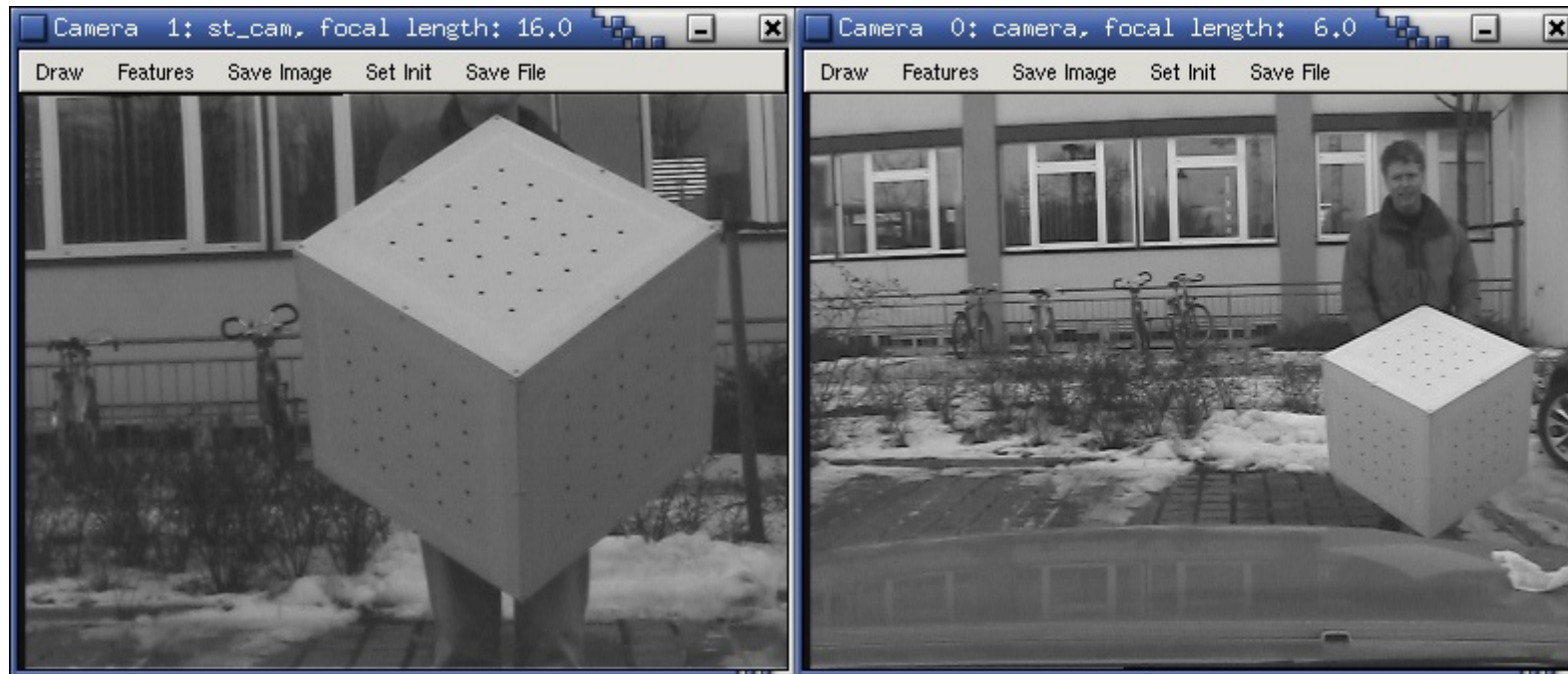
- **Inertial platform with**
  - **Laser gyros**
  - **accelerometers**
- **Carrier Phase Differential GPS**
- **Reference camera oder target system looking forward**
- **Additional reference camera looking rearward**
- **(Infrared) lighting sideways and rearwards**



# Reference System „GroundView“

## Intrinsic Calibration: „Cube“

- Software of FORWISS Passau (Project ElectronicEye)
- Ongoing work: Flat calibration object instead of cube



# Reference System „GroundView“

## Extrinsic Calibration: „Carpet“

- Software of FORWISS Passau (Project ElectronicEye)

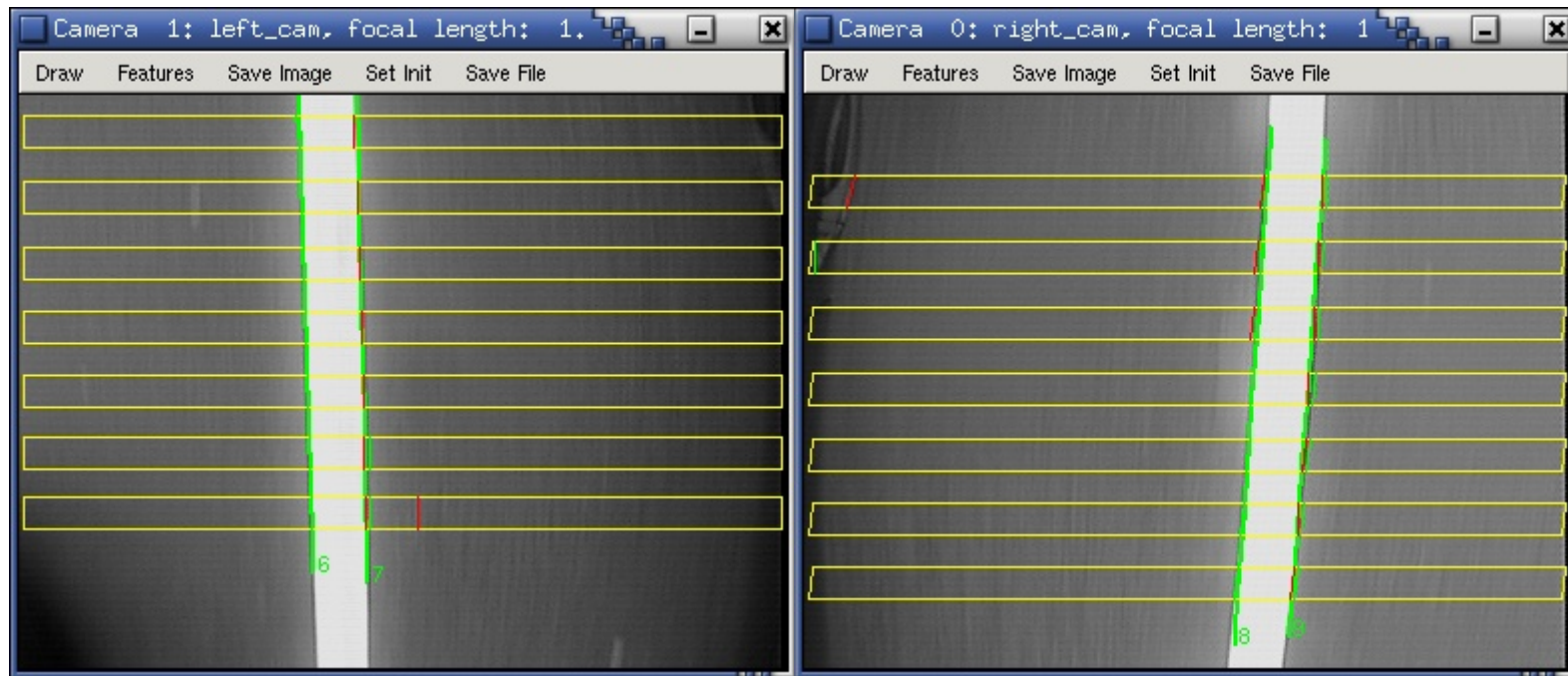




# Reference System „GroundView“

## Line Extraction

- Lane Recognition-Software (Realis) refactored and adapted
- Interactive Post Processing of the Reference Data



# Evaluation

## Perception Performance

**Availability: Percentage of**

- **correctly not available (nothing there)**
- **correctly available**
- **false negative (item not detected)**
- **false positive (“ghost” item)**

**for left and right lane marking and outer lane markers**

**Not dependable is worse than not available:  
False positives are particularly critical**

**Low number of state changes desired**





# Evaluation

## Perception Performance

**Accuracy of estimated parameters**

**Offset: tolerance band according to ISO**

**+/- 15 cm at the desired warning position**

**(large line offsets have lesser requirements)**

**Other values: yaw angle, curvature, line widths**

- **mean absolute/relative differences**
- **root mean square**



# Evaluation

## DAS/AS Performance

### DAS/AS Availability LDWS (TLC/HC):

- Two lines detected
- Speed > 60 km/h
- No blinker or warning light
- No braking, no massive acceleration
- System reaction close to line only

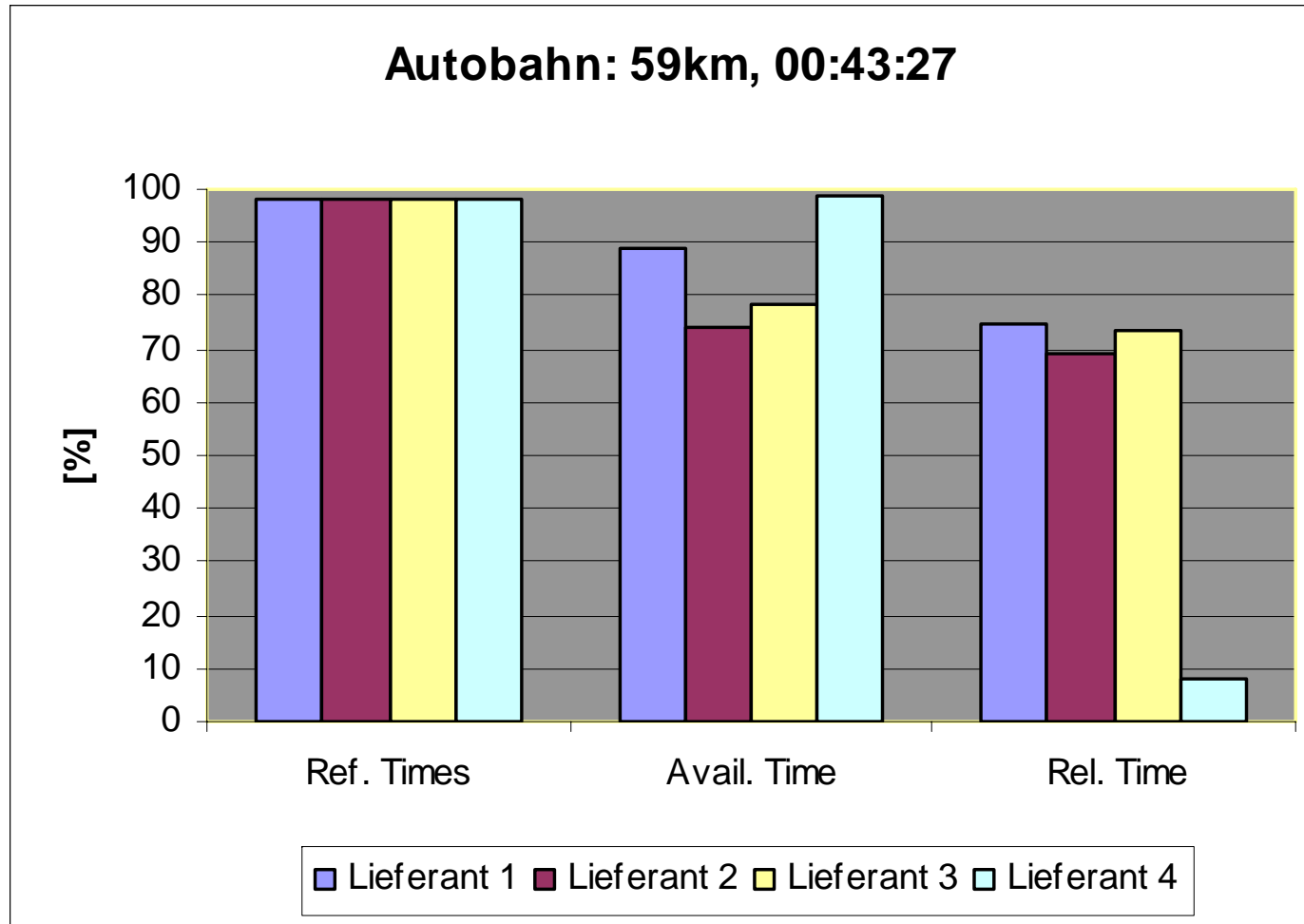
➡ Functional relevance of perception problems

DAS/AS performance can be derived from perception performance



# Evaluation

## Example



# Evaluation

## Break Down of Results

**Road Type: Autobahn, country road, city/village**

**Known problematic situations:**

- **bad lane markings (USA: Botts dots)**
- **Rain, snow, back light, shadows**
- **Tunnels, construction areas, tar grooves**
- **Double lines, split/merge, widening/narrowing**
- **Short dashes, long gaps (France)**
- **checkered lane markings (Sweden)**



# Evaluation

## Break Down of Results

**specific regression test data sets**

- **Attributing of video clips: Typology**
- **automatic testruns**

**also due to huge amount of data:**

- **Data rate with image processing about 10-100 GB/h**
- **in total, at least several 100h are desired for DAS, more for AS, especially of the problematic situations**
- **Image/video compression 1:10-1:50; artefacts!**
- **Image data server: several TB**



# Implementation

## Advantages of Ada 95

- **Ada-mindset (beyond coding)**
  - **Quality and Safety**
  - **Refactoring**
  - **Development process**
  - **Reuse of existing software**
  - **Portability**
- ... but loads of provisos...



# Extensions

## Ground Truth in Digital Maps

### Ground truth:

- **Up to now: discrete (attributes of typology) or dynamical (data track), but always related to a specific video clip**
- **Future: static data geo-referenced in digital maps or map extensions**

### Advantages:

- **Ground truth will be available for new recordings and sensors**
- **Good environmental conditions can be used to gather ground truth, can then be used under hard conditions**

